

# Why does understanding your junior market matter? 

Attracting young people into golf will protect the future of your club.

To be successful you need to understand young people

That means finding out what they want from golf and your club - and what could put them off.

England Golf has worked with a specialist youth insight agency to create profiles of seven different types of young people, showing how they view golf.

The profiles also tell you about their parents, so it's best to use this resource alongside our adult version, Understanding Your Market.

## These profiles will help you:

> Understand your existing junior section and the young people in it
> Understand the whole family and attract more young people by marketing to parents and existing members
> Develop retention plans to keep the interest of your junior members
$>$ Create activities to attract new juniors
> Create a marketing plan to promote your offers


Page 5


Page 6


Page 7


Page 8


Page 9


Page 10


Page 11

## What type of young people are potential golfers?

## Our research tells us that in 2017, 67\% of all young people took part in some form of golf activity.

## That's about 5.35 million young people in England.



Many of them played crazy golf and went to driving ranges, but $\mathbf{1 . 6 5}$ million have gone on to play more golf.

These are the people you could attract to your club if you make them the right offer.

Our young people profiles are part of a set of resources to help clubs develop their junior sections and get more young people involved in golf. To find out what else is available contact your local Club Support Officer.

## JUNIOR INFORMATION

## Who

are
they?

Traits


1


HIGHEST NUMBER OF
LAPSERS (23\%).
Boredom and school work reasons for lapsing


## PARENTAL / FAMILY INFORMATION



## Family activities



MORE LIKELY to include the park, trampoline park adventure golf and museums

## Family sport



DRIVERS:
Not just about fu
and enjoyment
Future potential and
competitions are important
and parents want to get
involved too.
Prefer child to focus on one or two activities


BARRIERS
FOR NON GOLFERS:
Cost perceptions
or it's not on
their radar... yet
© -

BENEFITS:
Sport good for child's mental and physical health

## TO GROW THIS GROUP..



LIKELY TO PLAY IN FUTURE
$>$ Look at your existing membership and satisfy their needs to prevent them leaving
$>$ Promote the benefits that fit with this groups motivations for playing sport (skills, challenges and improved health)
> Address golf's 'old fashioned' image and promote shorter games and family involvement
> Motivate through recognition of achievements and progression

## TO GROW THIS GROUP..


> Demonstrate progression opportunities
$>$ Promote cost effective packages for junior golf via social media and golf clubs

## ARE GOLFERS

THEMSELVES

## JUNIOR INFORMATION



Confident, caring, fun and sociable. Like to be outdoors and discover how things work. Enjoy a wide range of activities: music, cinema, gaming, reading, drawing. Use whatsapp, snapchat and facetime more than others

## Sport



## Golf



FORMATS: Quite like golf (32\%) but experience limited to crazy/adventure golf (62\%). One of the LEAST LIKELY to have had lessons (5\%)/ be a member ( $2 \%$ )


DRIVERS: Enjoy playing sport with others as a group, teaching skill and using up energy. Decision to play golf more likely to be child's ( $30 \%$ ) or joint decision (33\%)


BARRIERS: Strongly associate Strongly associate with older people and taking too long
Also don't like
that it can get 'boring' (49\%)

TO GROW THIS GROUP...

> Look at your existing membership and satisfy their needs and to prevent them leaving
> Footgolf and indoor golf holds the greatest appeal
LIKELY TO PLAY IN FUTURE

Promoting the 'fun' and 'playing with friends' elements would increase likelihood to play
$>$ Opportunity to try is vital for this group as their experience is limited

## PARENTAL / FAMILY INFORMATION



PARENT'S GOLF SEGMENT: Young Actives (15\%) Occ/Time Pressed (7\%) Younger Traditionalists (6\%) Casual Fun (6\%)

Enjoy walking, swimming, keep fit/ gym. Less likely to do sports as a family but more likely as individuals

## Family activities



Centred more around the house with indoor and garden games. LEAST LIKELY to play any leisure golf activities as a family

## Family sport



DRIVERS:
Child's enjoyment is key to choice of sport
Parents happy to drop off and pick up or socialise with parents rather than getting involved


BARRIERS FOR NON GOLFERS: They believe golf is too expensive or tha it takes too long


BENEFITS:
Benefits of sport on child are physical and mental health See social side to sport as a key factor

## TO GROW THIS GROUP..



AT LEAST ONE PARENT GOLFS
$>\quad$ Child's enjoyment vital for golf to be considered
$>$ Promote social side of golf and physical/mental health benefits
: ACTIVE SPORTIES

## JUNIOR INFORMATION



## Sport



Do the greatest number of sports (4 on average) including swimming, football, running, cycling, gymnastics, tennis, cricket, rugby and golf. Also enjoy dancing, bike riding, creating/building and exploring outdoors

## Golf



FORMATS: The MOST LIKELY to have played leisure golf like adventure/crazy (77\%) and had lessons (21\%) but only 7\% are members


DRIVERS:
The child drives the decision to play (42\%) rather than parents ( $32 \%$ ). They enjoy golf because it is fun, play in the outdoors and with their family

## PARENTAL / FAMILY INFORMATION



They do the most sport as a family and individually. Parents enjoy walking, swimming, running, football, tennis and golf


BENEFITS: Believe sport is good for physical health (84\%) and mental health (80\%) $78 \%$ strongly agre that sport teaches their childre important skills

## TO GROW THIS GROUP..



LIKELY TO PLAY IN FUTURE
> Look at your existing membership and satisfy their needs to prevent them leaving. These are the most likely to want to play golf ( $46 \%$ )
$>$ Promote the benefits of being outdoors and golf as a way to have fun with the family. The active nature of the game is key

## Family activities

$$
\begin{aligned}
& \text { The MOST active family more likely, to go on walks, } \\
& \text { running, play in the garden and house games }
\end{aligned}
$$

Family sport


DRIVERS:
Child's enjoyment, social element and learning a skill are important. New friends, safety and future potential and encourage child to do lots of activities
rring other sports and costs main reasons for lapsing. A lack of information and not even thought about playing golf

BARRIERS FOR NON GOLFERS: Don't see golf as being for children or how it could benefit their child. See golf as expensive and their children already play lots of other sports


## TO GROW THIS GROUP..

## 56\%

$>$ Highlight the different benefits of golf compare to other sports i.e. stress reduction, connection with nature

AT LEAST ONE PARENT GOLFS
> Provide opportunity to have a go at school
> Promote family play and socialising opportunities market

## JUNIOR INFORMATION



Generally happy, caring and affectionate, have a few close friends but can be shy and worry more than other groups. Important to them that they fit in

## Sport

LEAST LIKELY to do sport and do the least number of sports. Main sports are

## Golf



FORMATS LEAST LIKELY to have any experience of golf or to have considered it

DRIVERS: Child has the greatest influence on choice of sport for this segment ( $56 \%$ child/ $13 \%$ parent). Feel golf is a good sport for those who do not like team sports


BARRIERS:
Golf is felt to be 'boring'. Don't perceive any benefits - low agreement that it is good for your health, teaches important skills and is fun

## TO GROW THIS GROUP..



LIKELY TO PLAY IN FUTURE

The most difficult to convert
> Raise awareness of golf and it's benefits through school
Promoting the social aspect of golf and playing with friends to reduce image worries
For them to take up golf in the future they would need to play with their friends and have sessions

## PARENTAL / FAMILY INFORMATION



PARENT'S GOLF SEGMENT:

Young Actives 12\% Late enthusiasts 3\%

## Family activities

Family time less of a priority than for others and find it difficult
to find activities that all the family enjoys to find activities that all the family enjoys

## Family sport



DRIVERS:
Child's enjoyment most important driver for choosing a sport. These parents are the least likely to get involved in their child's sport (21\%) and the least likely to socialise


BARRIERS: Cost (85\%), not for people like them ( $74 \%$ ) and they wouldn't know how to go about playing (51\%). The most likely to perceive golf as being boring ( $73 \%$ )


BENEFITS: Sport mostly seen for it's physical benefits

## TO GROW THIS GROUP..



PARENTS NOT LIKELY TO PLAY GOLF
$>$ Golf needs to be shown to be inclusive for everyone
$>$ Need a clear journey from sign up to play, value driven programme and health benefits for their children are important
Need to highlight the value for money and health benefits for their child

## JUNIOR INFORMATION



## Golf



FORMATS:
Some experience of golf through adventure golf (60\%) Topgolf (21\%) and Footgolf (21\%). Unlikely to have had lessons (4\%), be members (3\%) or been involved in any other golfing initiatives (1\%)


DRIVERS:
One in four had
considered playing golf due to their friends playing


BARRIERS:
On the whole these children know little about golf and are the least likely to agree with the benefits

## TO GROW THIS GROUP..



LIKELY TO PLAY IN FUTURE
> Convert via crazy and adventure golf
$>$ There is some potential for this group to play golf in the future (49\%) with the greatest interest in Footgolf and indoor golf
$>$ Having friends, family and school involved is key to encourage this group in future


BARRIERS Cost perceptions are less of an issue but are the least likely to see any benefits for their child playing golf (28\%)


BENEFITS:
Enjoyment and
keeping fit/healthy are the main ones

## TO GROW THIS GROUP..


$>$ Promote as a family activity and enjoyment for child
$>$ Need to communicate the benefits of golf for their children
AT LEAST ONE
PARENT GOLFS

## JUNIOR INFORMATION

## Who

are
they?


Like to challenge themselves and try new skills and enjoy doing stunts and tricks. Pastimes include martial arts, acting, skateboarding and fishing

## Sport



Do individual sports like tennis, gymnastics and squash and less likely to do football than others

## Golf



FORMATS:
Lots of golf experiences, adventure/crazy golf (71\%), Topgolf (37\%) and Footgolf (36\%) golf lessons (18\%)


## DRIVERS:

Parents are the main influencers on their child taking up golf ( $80 \%$ ) vs the child ( $12 \%$ ). Parents playing (42\%), seeing golf on TV (43\%) and playing it at school (32\%)


BARRIERS:
Highest in terms of the child agreeing they don't want to play golf currently (48\%). A preference for other sports key barrier (32\%)

TO GROW THIS GROUP.


LIKELY TO PLAY IN FUTURE
> Challenges and skill building essential to compete against their other individual sports
$>\quad$ There is a high likelihood for this group to try golf in the future ( $74 \%$ ) in particular indoor golf and Footgolf
$>$ The key for encouraging future engagement with this group is more about having fun sessions, the family being able to join in, certificates/medals and free kit

## PARENTAL / FAMILY INFORMATION





One of the less sporty, although they more likely to do racket sports like tennis and badminton than average

## Family activities



The most likely to spend time doing organised activities as a family such as foot golf (42\%), climbing wall (38\%), trampolining (35\%) and bowling (22\%)

## Family sport



DRIVERS:
Believe sport is about Believe sport is about
de-stressing, keeping healthy and the social element. The cost and quality of coaching are also oaching are also considerations


BARRIERS: See golf as an older persons sport ( $65 \%$ ), that it is too expensive ( $65 \%$ ) and believe it takes too long to play (59\%)


BENEFITS: Good option for children who don't like team sports (65\%), think golf can teach
important skills (74\%) and is fun for children ( $62 \%$ )

## TO GROW THIS GROUP..



OF PARENTS
PLAY GOLF

Highlighting the benefits of golf on improving focus and skill for children is vital for these parents

Given low enjoyment for kids, the fun factor needs to be incorporated more

## JUNIOR INFORMATION


funny, chatty, cheeky, moody and argumentative. Prefers to be inside. Use snapchat more than others. Enjoy watching TV/films and listening to music more than others

## Sport



LESS LIKELY to do different sports than other groups.

## Golf



FORMATS: Experience limited to adventure/crazy golf (58\%) Least likely to have considered playing golf (14\%)


DRIVERS:
School and friends are the biggest influencers to which sports are played. The child has the greatest influence on any sport they play (45\%) vs parent ( $25 \%$ )

## E E E N <br> BARRIERS:

77\% claim they do not want to play golf. Lack of awarenes of how golf can help them (96\%) and have negative perceptions that it takes too long to play ( $89 \%$ ) and is an older person's sport (90\%)

## TO GROW THIS GROUP...

36\%
LIKELY TO PLAY IN FUTURE
$>$ The image of golf needs to be addressed for this group

A difficult group to convert but interest in golf in the future is mainly with leisure alternatives such as Footgolf (24\%)

## PARENTAL / FAMILY INFORMATION



## Family activities



Spend the least amount of time doing different activities as a family Spend the least amount of time doing different activities as a family
although family time is important to them. Going for walks, playing in the garden and indoor games are the main ones

## Family sport


DRIVERS:

Their child's enjoyment of a sport and keeping fit and healthy are the greatest considerations for these parents LEAST LIKELY to encourage their children to do different sporting activities and don't enjoy the social side of any sports their children do


BENEFITS:
They agree sport is good for physical and mental health but less positive on other aspects

## TO GROW THIS GROUP...



THE LEAST LIKELY FOR PARENTS TO PLAY GOLF

Appealing to the child via school to enhance their positivity and enjoyment is the best way to target this segment

## Golf engagement as young people grow up

This data outlines the different way each group engages with golf as they grow up.

This will help you identify the best age to target young people from each segment to hopefully achieve the greatest impact.


ACTIVE SPORTIES

|  | TRADITIONAL GOLF |  |  |  | LEISURE GOLF |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| BOYS | $\begin{gathered} \substack{\text { YEAR } \\ 1-3} \\ 28 \% \\ \hline \end{gathered}$ | $\begin{aligned} & \text { YEAR } \\ & \hline \mathbf{5 3 - 6} \\ & \hline \end{aligned}$ | $\begin{gathered} \text { YEAR } \\ \mathbf{7 - 9} \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ 10-11 \\ 53 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ 29 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ 4-6 \\ 48 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ \mathbf{7 - 9} \end{gathered}$ | YEAR 10-11 <br> $39 \%$ |
|  | $23 \%$ | $39 \%$ | $41 \%$ | $53 \%$ | 24\% | $37 \%$ | $50 \%$ | 59\% |
|  |  |  |  |  | $\triangle$ HIGHEST \% |  |  | LOWEST \% |

This set of tables highlights the percentage of young people's involvement in traditional and leisure golf 2-3 times a month. The figures are broken down by school years.

| SENSITIVE MUSIC LOVERS |  |  |
| :---: | :---: | :---: |
|  | TRADITIONAL GOLF | LEISURE GOLF |
| $E$ Boys |  |  |
| GIRLS | 30\% 23\% $\quad 11 \% \quad 7 \%$ | 27\% 16\% 8\% $2 \%$ |
|  |  | A HIGHEST \% VLOWEST \% |


| SK- =D AND =OCUSS=D |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | TRADITIONAL GOLF |  |  |  | LEISURE GOLF |  |  |  |
|  | $\begin{gathered} \begin{array}{c} \text { YEAR } \\ 1-3 \end{array} \\ 28 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ 4-6 \\ 54 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ \mathbf{7 - 9} \end{gathered}$ | YEAR 10-11 <br> 44\% | $\begin{gathered} \frac{\text { YEAR }}{1-3} \\ 28 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ 4-6 \\ 54 \% \end{gathered}$ | $\begin{gathered} \text { YEAR } \\ \hline \mathbf{7 8 \%} \end{gathered}$ | YEAR <br> 10-11 <br> 44\% |
| GIRLS | 31\% | 19\% |  | $31 \%$ | 31\% | $19 \%$ | $44 \%$ | 31\% |
|  |  |  |  |  | - HIGHEST \% |  |  | VLOWEST \% |


| THE CREATIVES |  |  |
| :---: | :---: | :---: |
|  | TRADITIONAL GOLF | LEISURE GOLF |
| $\underbrace{3}_{\text {Boys }}$ <br> вors |  |  |
| $巳_{\text {GIRLS }}$ | (27\%) $17 \%$ (37\% | (30\%) 24.80 |
|  |  | AMCHEST\% |


| MEDIA LOVERS |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | TRADITIONAL GOLF |  |  |  | Leisure golf |  |  |  |
| $\underbrace{}_{\text {Bors }}$ | ( ${ }_{\text {YeAR }}^{\substack{\text { Y/3 }}}$ | (ear | (e) Year | (incar |  |  |  | $\underset{\text { Year }}{\substack{\text { Yo.1 }}}$ <br> 24\% |
| $\underbrace{}_{\text {GIRLS }}$ | 19\% | 4\% | 16\% | 17\% | 19\% | 15\% | 18\% | 9\% |
|  |  |  |  |  |  |  | Est \% | Iowest \% |

## How can I understand my junior market?

## England Golf has a range of tools and reports to help clubs

This resource can be used in conjunction with our Understanding Your Market tools and reports. The reports are based on your current adult members and the local adult population - and can be used to identify families and households that are most likely to include young people.

For further information please contact your Club Support Officer at englandgolf.org/clubsupportofficers

## MEMBERSHIP PROFILE

| CLUB NAME: | Your Golf Club |
| :--- | :--- |
| CATEGORY: | Full Membership List |



REPORT THAT PLOTS YOUR ADULT MEMBERS AND VISITORS IN RELATION TO YOUR CLUB AND THE SURROUNDING FACILITIES

## A message from our Young Ambassador

## ${ }^{6}$ It is important for golf clubs to recognise that all young people are not the same, so one model doesn't fit all. $5 y$

As a young person who loves to play golf, I'm disappointed that many of my friends still think it's an old man's game.

Golf clubs can do so much to help change the image of the game by gaining a better understanding of young people and giving them a positive, inclusive experience. This approach will attract and retain young people in the game,
as well as make them want to give back to the sport in later years.

The first step is to understand what motivates young people to take up the game.

In today's society it has become the norm for young people to have choices in almost everything they do. Their golf experience should be no different. It is important for golf clubs to recognise that all young people are not the same, so one model doesn't fit all.

Not everyone wants to be the next Rory Mcllroy, some young people just want to belong, to make friends or play for fun. So listening to the opinions and needs of the next generation of golfers will broaden the appeal of the game.

This booklet is a great starting place for clubs to understand their young customers and we hope you'll use it to take positive steps to get more young people into golf.


Emily Furniss
Young Golf Ambassador for England Golf and the Golf Foundation

# UNDERSTANDING YOUR JUNIOR MARKET 

FOR MORE INFORMATION ON UNDERSTANDING YOUR JUNIOR MARKET CONTACT:
Tel 01526354500
Email clubsupport@englandgolf.org
Follow us on twitter @englandgolf
Like us on Facebook englandgolf
www.englandgolf.org

